

Department Curriculum Map



Department Art

Skills required in Year 11

A01

Develop ideas through investigations, demonstrating critical understanding of sources.

A02

Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.

A03

Record ideas, observations and insights relevant to intentions as work progresses.

A04

Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.

Year	AUT1	AUT2	SPR1	SPR2	SUM1	SUM2	Secured
11 Skills Covered	(A01,A02,A03,A04) Developing theme of Identity.	(A01,A02,A03) Developing refined theme of Identity.	Exam Preparation – Set Task Developing a sketchbook of work based on a set theme to meet assessment	Exam Preparation – Set Task. Developing a sketchbook of work based on a set theme to meet assessment	Portfolio catch up if appropriate.	NA	<i>Ability to think creatively, work independently, create work that is personal and meaningful.</i>

			objectives in preparation for 10hour timed task.	objectives in preparation for 10hour timed task.			A well rounded project meeting assessment objectives. 1-9 GCSE
Theme/ Focus/ Content	Food & Drink Experimenting and developing use of a range of media. Recording observations. Developing understanding of contextual sources.	Food & Drink Development of refined theme within Food project. Mock Exam 10 Hours based on GCSE criteria A01,A02,A03,A04.	Developing chosen theme from set task while linking to AO1, AO2, AO3 and AO4.	Final exam 10 Hours based on GCSE criteria A01,A02,A03,A04			
10 Skills Covered	(AO1,AO2,A03) Introduction to GCSE Art. Responding to Artist's work. Developing observational drawing skills. Acrylic painting skills. Watercolour painting skills. Experimenting with a range of media.	(AO1,AO2,A03,A04) Responding to Artist work. Developing painting skills. Developing drawing skills. Developing annotation and recording own ideas.	(AO1,AO2,A03) Responding to Artist work. Developing painting skills. Developing drawing skills. Introducing own artwork in response to theme.	(AO1,AO2,A03,A04) Responding to artists work. Developing a personal response while recording ideas.	(AO1,AO2,A03,A04) Responding to Artist work. Acrylic painting. Observational drawing. Printmaking Wire sculptures.	(AO1,AO2,A03,A04) Responding to artist work. Developing a personal response. Exploring a range of media and techniques. Students will continue this theme into Aut1 & 2 of Year 11 and develop a more independent project using the skills and techniques they have learnt in Year 10.	Ability to create a GCSE project fulfilling all the assessment criteria. Ability to think creatively, work independently, create work that is personal and meaningful. A well rounded project meeting assessment objectives. 1-9 GCSE
Theme/ Focus/ Content	Identity Contextual research. Developing skills through investigations and experimenting with media, materials and techniques.	Identity Contextual research. Developing skills through investigations and experimenting with media, materials and techniques. Record ideas.	Identity Contextual research. Developing skills through investigations and experimenting with media, materials and techniques. Record ideas and present a meaningful response.	Identity Contextual research. Developing skills through investigations and experimenting with media, materials and techniques. Record ideas and present a meaningful response.	Identity Contextual research. Developing skills through investigations and experimenting with media, materials and techniques.	Identity Experimenting and developing use of a range of media. Recording observations. Developing understanding of contextual sources.	

9 Skills Covered	<p>Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences.</p> <p>Drawing skills, recording techniques. Annotation and evaluating work.</p>	<p>Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Developing designs inspired by contextual research</p>	<p>Become proficient in drawing & painting. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Drawing skills, painting techniques. Recording techniques.</p>	<p>Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences.</p> <p>Drawing skills, recording techniques. Annotation and evaluating work.</p>	<p>Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Developing designs inspired by contextual research.</p>	<p>Become proficient in drawing & painting. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Drawing skills, painting techniques. Recording techniques.</p>	<p>Drawing from observations skills improved – increased range of tone and shading within drawings, Understanding of a range of contextual links. Creatively respond to collected resources. 3D/relief construction, health and safety using different materials and techniques.</p>
Theme/ Focus/ Content	<p><u>Selfies/Portraits</u> Exploring ways of recording ‘selfies’. Developing an understanding of different art styles/movements. Developing drawing skills and techniques.</p>	<p><u>Pop Art</u> Experimenting with a range of media and recording techniques. Develop design skills. Explore the Pop Art movement.</p>	<p><u>Banksy</u> Experimenting with a range of media and recording techniques. Develop drawing and printing techniques.</p>	<p><u>Selfies/Portraits</u> Exploring ways of recording ‘selfies’. Developing an understanding of different art styles/movements. Developing drawing skills and techniques.</p>	<p><u>Pop Art</u> Experimenting with a range of media and recording techniques. Develop design skills. Explore the Pop Art movement.</p>	<p><u>Banksy</u> Experimenting with a range of media and recording techniques. Develop drawing and printing techniques.</p>	
8 Skills Covered	<p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Know about great artists, craft makers and designers, and understand the historical and</p>	<p>Become proficient in drawing. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and</p>	<p>Become proficient in drawing, painting, and Sculpture.</p> <p>Know about great artists, craft makers and designers, and understand the historical and</p>	<p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Know about great artists, craft makers and designers, and understand the historical and</p>	<p>Become proficient in drawing. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and</p>	<p>Produce creative work, exploring their ideas and recording their experiences</p> <p>Know about great artists, craft makers and designers, and understand the historical and</p>	<p>Improvement of observational drawing skills, increased range of tone, more accurate proportions. Creatively respond to collected resources.</p>

	cultural development of their art forms.	understand the historical and cultural development of their art forms.	cultural development of their art forms.	cultural development of their art forms.	understand the historical and cultural development of their art forms.	cultural development of their art forms.	Creating own artwork using one point perspective. Developing an understanding of art from different cultures.
Theme/ Focus/ Content	<u>Day of the Dead</u> Exploring a different culture while experimenting with a range of media and techniques.	<u>Surrealism</u> Develop drawing skills, photoshop and exploring the surrealist movement.	<u>Sweets</u> Exploring the work of Sarah Graham. Looking at recording techniques and developing use of media.	<u>Day of the Dead</u> Exploring a different culture while experimenting with a range of media and techniques.	<u>Surrealism</u> Develop drawing skills, photoshop and exploring the surrealist movement.	<u>Sweets</u> Exploring the work of Sarah Graham. Looking at recording techniques and developing use of media.	
7 Skills Covered	<p>Become proficient in drawing, painting, Sculpture and other Art and Design techniques.</p> <p>produce creative work. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Drawing Skills, Shading skills, Colour Mixing – watercolour paints, observational drawing.</p>	<p>Evaluate and analyse creative works. Become proficient in drawing, painting. Produce creative work, exploring their ideas and recording their experiences.</p> <p>Portraiture – Proportion Developing Colour theory and Mood.</p>	<p>Evaluate and Analyse creative works. Know about great artists, craft makers and designers, and understand the historical context. Become proficient in drawing, painting. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Drawing with accuracy, design and recording ideas. Experimenting with a range of media.</p>	<p>Become proficient in drawing, painting, Sculpture and other Art and Design techniques.</p> <p>produce creative work. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Drawing Skills, Shading skills, Colour Mixing – watercolour paints, observational drawing.</p>	<p>Evaluate and analyse creative works. Become proficient in drawing, painting. Produce creative work, exploring their ideas and recording their experiences.</p> <p>Portraiture – Proportion Developing Colour theory and Mood.</p>	<p>Evaluate and Analyse creative works. Know about great artists, craft makers and designers, and understand the historical context. Become proficient in drawing, painting. Know about great artists, craft makers and designers, and understand the historical context.</p> <p>Drawing with accuracy, design and recording ideas. Experimenting with a range of media.</p>	<p>Knowledge of Colour Theory.</p> <p>Ability to mix watercolours and paint with an even consistency. Knowledge of Facial proportions.</p> <p>Knowledge of tonal drawing – increased range of tone within drawing, accurate proportion drawing objects, increased confidence.</p> <p>Understanding of the formal elements of art and how they are used.</p>

Theme/ Focus/ Content	Art Skills/Elements of Art Exploring what the formal elements are and how they are used. Developing skills in drawing, shading and painting.	Portraits/Cubism Learning how to draw a portrait using accurate proportions. Developing an understanding of the cubist art movement.	Insects Reflecting on the work of artists and experimenting with a range of media. Developing a deeper knowledge of the formal elements.	Art Skills/Elements of Art Exploring what the formal elements are and how they are used. Developing skills in drawing, shading and painting.	Portraits/Cubism Learning how to draw a portrait using accurate proportions. Developing an understanding of the cubist art movement.	Insects Reflecting on the work of artists and experimenting with a range of media. Developing a deeper knowledge of the formal elements.	
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