Department Curriculum Map



Department

Art

Skills required in Year 11

A01

Develop ideas through investigations, demonstrating critical understanding of sources.

AO2

Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes.

AO3

Record ideas, observations and insights relevant to intentions as work progresses.

AO4

Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.

Year	AUT1	AUT2	SPR1	SPR2	SUM1	SUM2	Secured
Skills Covered	(AO1,AO2,A03,AO4) Developing theme of Identity	(AO1,AO2,AO3) Developing theme of Identity	Exam Preparation – Set Task Developing a sketchbook of work based on a set theme to meet assessment objectives in preparation for 10hour timed task.	Exam Preparation — Set Task Developing a sketchbook of work based on a set theme to meet assessment objectives in preparation for 10hour timed task.	NA	NA	Ability to think creatively, work independently, create work that is personal and meaningful. A well rounded project meeting assessment
Theme/ Focus/ Content	Identity Experimenting and developing use of a range of media. Recording observations. Developing understanding of contextual sources.	Identity Mock Exam 10 Hours based on GCSE criteria A01, AO2, AO3, AO4	Developing chosen theme from set task.	Final exam 10 Hours based on GCSE criteria A01, AO2, AO3, AO4			objectives. 1-9 GCSE

Skills Covered	(AO1,AO2,AO3) Responding to Artist work. Developing observational drawing skills. Acrylic painting Watercolours painting Experimenting with a range of media	(AO1,AO2,AO3,AO4) Responding to Artist work. Developing painting skills. Developing drawing skills. Developing annotation and recording own ideas.	(AO1,AO2,AO3) Responding to Artist work. Developing painting skills. Developing drawing skills.	(AO1,AO2,AO3,AO4) Responding to artists work. Developing a personal response while recording ideas.	(AO1,AO2,AO3,AO4 Responding to Artist work. Acrylic painting. Observational drawing. Printmaking Wire sculptures.	(AO1,AO2,AO3,AO4) Responding to artist work. Developing a personal response. Exploring a range of media and techniques.	Ability to create a GCSE project fulfilling all the assessment criteria. Ability to think creatively, work independently, create work that is personal and meaningful.
Theme/ Focus/ Content	Food and Drink Contextual research. Developing skills through investigations and experimenting with media, materials and techniques.	Development of Food and Drink Contextual research. Developing skills through investigations and experimenting with media, materials and techniques. Record ideas.	Food and Drink Contextual research. Developing skills through investigations and experimenting with media, materials and techniques. Record ideas and present a meaningful response.	Food and Drink Develop own idea to produce a personal final piece meeting assessment objectives.	Identity Contextual research. Developing skills through investigations and experimenting with media, materials and techniques.	Identity Experimenting and developing use of a range of media. Recording observations. Developing understanding of contextual sources.	A well rounded project meeting assessment objectives. 1-9 GCSE
9 Skills Covered	Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences. Drawing skills, recording techniques. Annotation and evaluating work.	Become proficient in drawing and painting. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context. Drawing skills, painting techniques. Recording techniques.	Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context. Developing designs	Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences. Drawing skills, recording techniques. Annotation and evaluating work.	Become proficient in drawing and painting. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context. Drawing skills, painting techniques. Recording	Become proficient in drawing. Evaluate and analyse creative works. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical context. Developing designs	Drawing from observations skills improved – increased range of tone and shading within drawings, Understanding of a range of contextual links. Creatively respond to collected resources. 3D/relief construction, health and safety using

Theme/ Focus/ Content	Selfies/Portraits Exploring ways of recording 'selfies' Developing an understanding of different art styles/movements.	Natural World Experimenting with a range of media and recording techniques. Develop drawing skills.	inspired by contextual research. Experimenting with 2d/3d media. Pop Art Experimenting with a range of media and recording techniques. Develop design skills. Explore the Pop Art movement.	Selfies/Portraits Exploring ways of recording 'selfies' Developing an understanding of different art styles/movements.	Natural World Experimenting with a range of media and recording techniques. Develop drawing skills.	inspired by contextual research. Experimenting with 2d/3d media. Pop Art Experimenting with a range of media and recording techniques. Develop design skills. Explore the Pop Art movement.	different materials and techniques.
8 Skills Covered	Become proficient in drawing. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.	Produce creative work, exploring their ideas and recording their experiences Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.	Become proficient in drawing, painting, and Sculpture. Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.	Become proficient in drawing. Produce creative work, exploring their ideas and recording their experiences. Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.	Produce creative work, exploring their ideas and recording their experiences Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.	Produce creative work, exploring their ideas and recording their experiences Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.	Improvement of observational drawing skills, increased range of tone, more accurate proportions. Creatively respond to collected resources. Creating own artwork using one point perspective. Developing an understanding of art from different cultures.
Theme/ Focus/ Content	Surrealism Develop drawing skills	Still Life Developing drawing skills and experimenting with a range of media and techniques.	Art Around the World Exploring art from different cultures. Experimenting with a range of media	Surrealism Develop drawing skills	Still Life Developing drawing skills and experimenting with a range of media and techniques.	Art Around the World Exploring art from different cultures. Experimenting with a range of media	
7 Skills Covered	Become proficient in drawing, painting, Sculpture and other Art and Design techniques.	Evaluate and analyse creative works. Become proficient in drawing, painting. Produce creative	Evaluate and Analyse creative works. Know about great artists, craft makers and designers, and	Become proficient in drawing, painting, Sculpture and other Art and Design techniques.	Evaluate and analyse creative works. Become proficient in drawing, painting. Produce creative	Evaluate and Analyse creative works. Know about great artists, craft makers and designers, and	Knowledge of Colour Theory. Ability to mix watercolours and paint with an even

	produce creative work. Know about great artists, craft makers and designers, and understand the historical context. Drawing Skills, Shading skills, Colour Mixing – watercolour paints, observational drawing.	work, exploring their ideas and recording their experiences. Portraiture – Proportion Developing Colour theory and Mood.	understand the historical context. Become proficient in drawing, painting. Know about great artists, craft makers and designers, and understand the historical context. Drawing with accuracy, design and recording ideas. Experimenting with a range of media.	produce creative work. Know about great artists, craft makers and designers, and understand the historical context. Drawing Skills, Shading skills, Colour Mixing – watercolour paints, observational drawing.	work, exploring their ideas and recording their experiences. Portraiture – Proportion Developing Colour theory and Mood.	understand the historical context. Become proficient in drawing, painting. Know about great artists, craft makers and designers, and understand the historical context. Drawing with accuracy, design and recording ideas. Experimenting with a range of media.	consistency. Knowledge of Facial proportions. Knowledge of tonal drawing – increased range of tone within drawing, accurate proportion drawing objects, increased confidence. Understanding of the formal elements of art and how they are used.
Theme/ Focus/ Content	Art Skills/Formal Elements Exploring what the formal elements are and how they are used. Developing skills in drawing, shading and painting.	Portraits/Cubism Learning how to draw a portrait using accurate proportions. Developing an understanding of the cubist art movement.	Still Life Developing an understanding of still life and composition. Reflecting on the work of artists and experimenting with a range of media.	Art Skills/Formal Elements Exploring what the formal elements are and how they are used. Developing skills in drawing, shading and painting.	Portraits/Cubism Learning how to draw a portrait using accurate proportions. Developing an understanding of the cubist art movement.	Still Life Developing an understanding of still life and composition. Reflecting on the work of artists and experimenting with a range of media.	